



**Free Questions for CRT-600 by dumpshq**

**Shared by Castillo on 24-05-2024**

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## Question 1

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**Question Type:** MultipleChoice

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Why would a developer specify a package.json as a development dependency instead of a dependency ?

### Options:

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- A- It is required by the application in production.
- B- It is only needed for local development and testing.
- C- Other required packages depend on it for development.
- D- It should be bundled when the package is published.

### Answer:

---

B

## Question 2

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**Question Type:** MultipleChoice

---

Refer to the code below:

```
Const resolveAfterMilliseconds = (ms) => Promise.resolve (  
setTimeout (( => console.log(ms), ms ));  
  
Const aPromise = await resolveAfterMilliseconds(500);  
  
Const bPromise = await resolveAfterMilliseconds(500);  
  
Await aPromise, wait bPromise;
```

What is the result of running line 05?

### Options:

---

- A- aPromise and bPromise run sequentially.
- B- Neither aPromise or bPromise runs.
- C- aPromise and bPromise run in parallel.
- D- Only aPromise runs.

### Answer:

---

B

## Question 3

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### Question Type: MultipleChoice

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Refer to the following code that performs a basic mathematical operation on a provided

input:

```
function calculate(num) {  
    Return (num +10) / 3;  
}
```

How should line 02 be written to ensure that x evaluates to 6 in the line below?

Let x = calculate (8);

### Options:

---

- A- Return Number((num +10) /3 );
- B- Return (Number (num +10 ) / 3);
- C- Return Integer(num +10) /3;
- D- Return Number(num + 10) / 3;

**Answer:**

---

B

## Question 4

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**Question Type: MultipleChoice**

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Refer to the code below:

```
function changeValue(param) {
```

```
  Param =5;
```

```
}
```

```
Let a =10;
```

```
Let b =5;
```

```
changeValue(b);
```

```
Const result = a+ " - "+ b;
```

What is the value of result when code executes?

### Options:

---

A- 10 -10

B- 5 -5

C- 5 - 10

D- 10 - 5

### Answer:

---

A

## Question 5

---

### Question Type: MultipleChoice

---

A developer implements a function that adds a few values.

```
Function sum(num) {
```

```
  If (num == undefined) {
```

```
    Num =0;
```

```
  }
```

```
Return function( num2, num3){
```

```
  If (num3 === undefined) {
```

```
    Num3 =0 ;
```

```
  }
```

```
  Return num + num2 + num3;
```

```
 }
```

```
}
```

Which three options can the developer invoke for this function to get a return value of 10 ?

Choose 3 answers

### Options:

---

**A-** Sum () (20)

**B-** Sum (5, 5) ()

**C-** sum() (5, 5)

**D-** sum(5)(5)

**E-** sum(10) ()

**Answer:**

---

C, D

## Question 6

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**Question Type:** MultipleChoice

---

The developer wants to test this code:

```
Const toNumber =(strOrNum) => strOrNum;
```

Which two tests are most accurate for this code?

Choose 2 answers

**Options:**

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**A-** console.assert(toNumber('2') === 2);

**B-** console.assert(Number.isNaN(toNumber()));

**C-** console.assert(toNumber('-3') < 0);

**D-** console.assert(toNumber () === NaN);



**Answer:**

---

A, C

## Question 7

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**Question Type: MultipleChoice**

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A developer creates a simple webpage with an input field. When a user enters text in the input field and clicks the button, the actual value of the field must be displayed in the console.

Here is the HTML file content:

**Display** The developer wrote the javascript code below:

```
Const button = document.querySelector('button');
```

```
button.addEventListener('click', () => {
```

```
Const input = document.querySelector('input');
```

```
console.log(input.getAttribute('value'));
```

When the user clicks the button, the output is always "Hello".

What needs to be done to make this code work as expected?

### Options:

---

- A- Replace line 04 with `console.log(input .value);`
- B- Replace line 03 with `const input = document.getElementsByName('input');`
- C- Replace line 02 with `button.addCallback("click", function() {`
- D- Replace line 02 with `button.addEventListener("onclick", function() {`

### Answer:

---

A

## Question 8

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**Question Type: MultipleChoice**

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What are two unique features of functions defined with a fat arrow as compared to normal function definition?

Choose 2 answers

### Options:

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- A- The function generated its own this making it useful for separating the function's scope from its enclosing scope.
- B- The function receives an argument that is always in scope, called parentThis, which is the enclosing lexical scope.
- C- If the function has a single expression in the function body, the expression will be evaluated and implicit returned.
- D- The function uses the this from the enclosing scope.

**Answer:**

---

A, B

## Question 9

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**Question Type:** MultipleChoice

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A developer wants to leverage a module to print a price in pretty format, and has imported a method as shown below:

```
Import printPrice from '/path/PricePrettyPrint.js';
```

Based on the code, what must be true about the printPrice function of the PricePrettyPrint module for this import to work ?

**Options:**

---

- A- printPrice must be a named export
- B- printPrice must be an all export
- C- printPrice must be the default export
- D- printPrice must be a multi exportc

**Answer:**

---

C

## Question 10

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**Question Type:** MultipleChoice

---

Refer to HTML below:

The current status of an Order: In Progress

.

Which JavaScript statement changes the text 'In Progress' to 'Completed' ?

**Options:**

---

- A- `document.getElementById("status").Value = 'Completed' ;`
- B- `document.getElementById("#status").innerHTML = 'Completed' ;`
- C- `document.getElementById("status").innerHTML = 'Completed' ;`
- D- `document.getElementById(".status").innerHTML = 'Completed' ;`

**Answer:**

---

C

## Question 11

---

**Question Type:** MultipleChoice

---

Refer to the code snippet below:

```
Let array = [1, 2, 3, 4, 4, 5, 4, 4];
```

```
For (let i =0; i
```

```
if (array[i] === 4) {
```

```
array.splice(i, 1);
```

```
}
```

```
}
```

What is the value of array after the code executes?

### Options:

---

A- [1, 2, 3, 4, 5, 4, 4]

B- [1, 2, 3, 4, 4, 5, 4]

C- [1, 2, 3, 5]

D- [1, 2, 3, 4, 5, 4]

```
let array = [1, 2, 3, 4, 4, 5, 4, 4];  
for (let i = 0; i < array.length; i++){  
  if (array[i] === 4) {  
    array.splice(i, 1);  
  }  
}  
console.log(array)
```

```
▶ (6) [1, 2, 3, 4, 5, 4]
```

```
VM1963:7
```

```
undefined
```

**Answer:**

---

B

## Question 12

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**Question Type:** MultipleChoice

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A developer is setting up a new Node.js server with a client library that is built using events and callbacks.

The library:

Will establish a web socket connection and handle receipt of messages to the server

Will be imported with require, and made available with a variable called we.

The developer also wants to add error logging if a connection fails.

Given this info, which code segment shows the correct way to set up a client with two events that listen at execution time?

**Options:**

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**A-** `ws.connect (( ) => {  
console.log('connected to client'); }).catch((error) => { console.log('ERROR' , error); });`

**B-** ws.on ('connect', ( ) => {  
console.log('connected to client'); ws.on('error', (error) => { console.log('ERROR' , error); });  
});

**C-** ws.on ('connect', ( ) => { console.log('connected to client'); }); ws.on('error', (error) => { console.log('ERROR' , error); });

**D-** try{  
ws.connect (( ) => {  
console.log('connected to client'); });  
} catch(error) { console.log('ERROR' , error); }  
}

**Answer:**

---

C



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