

Free Questions for CRT-600

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Question 1

Question Type: MultipleChoice

Given the following code:

```
document.body.addEventListener('click', (event) => {  
  if /* CODE REPLACEMENT HERE */ {  
    console.log('button clicked!');  
  }  
});
```

Which replacement for the conditional statement on line 02 allows a developer to correctly determine that a button on page is clicked?

Options:

- A-** Event.clicked
- B-** e.nodeTarget ==this

C- event.target.nodeName == 'BUTTON'

D- button.addEventListener('click')

Answer:

C

Question 2

Question Type: MultipleChoice

Refer to the code below:

```
function foo () {
```

```
    const a =2;
```

```
    function bat() {
```

```
        console.log(a);
```

```
}
```

```
    return bar;
```

}

Why does the function bar have access to variable a ?

Options:

- A- Inner function's scope
- B- Hoisting
- C- Outer function's scope
- D- Prototype chain

Answer:

C

Question 3

Question Type: MultipleChoice

Refer to the following code:

CLick me

```
function displayMessage(ev) {  
    ev.stopPropagation();  
    console.log('Inner message.');//  
}  
  
const elem = document.getElementById('myButton');  
  
elem.addEventListener('click' , displayMessage);
```

What will the console show when the button is clicked?

Options:

A- Outer message

B- Outer message

Inner message

C- Inner message

Outer message

D- Inner message

Answer:

D

Question 4

Question Type: MultipleChoice

A developer receives a comment from the Tech Lead that the code given below has

error:

```
const monthName = 'July';
```

```
const year = 2019;
```

```
if(year === 2019) {
```

```
    monthName = 'June';
```

```
}
```

Which line edit should be made to make this code run?

Options:

- A- 01 let monthName ='July';
- B- 02 let year =2019;
- C- 02 const year = 2020;
- D- 03 if (year == 2019) {

Answer:

A

Question 5

Question Type: MultipleChoice

The developer wants to test the array shown:

```
const arr = Array(5).fill(0)
```

Which two tests are the most accurate for this array ?

Choose 2 answers:

Options:

- A- `console.assert(arr.length === 5);`
- B- `arr.forEach(elem => console.assert(elem === 0)) ;`
- C- `console.assert(arr[0] === 0 && arr[arr.length] === 0);`
- D- `console.assert (arr.length >0);`

Answer:

A, B

Question 6

Question Type: MultipleChoice

Given the code below:

```
const copy = JSON.stringify([ new String(' false '), new Boolean( false ), undefined ]);
```

What is the value of copy?

Options:

- A- -- [\"false\" , { }]--
- B- -- [false, { }]--
- C- -- [\"false\" , false, undefined]--
- D- -- [\"false\" ,false, null]--

Answer:

D

Question 7

Question Type: MultipleChoice

Which code statement below correctly persists an objects in local Storage ?

Options:

- A- const setLocalStorage = (storageKey, jsObject) => {

```
window.localStorage.setItem(storageKey, JSON.stringify(jsObject));
}
```

B- const setLocalStorage = (jsObject) => {
window.localStorage.connectObject(jsObject));
}

C- const setLocalStorage = (jsObject) => {
window.localStorage.setItem(jsObject);
}

D- const setLocalStorage = (storageKey, jsObject) => {
window.localStorage.persist(storageKey, jsObject);
}

```
const setLocalStorage = (storageKey, jsObject) => {
  window.localStorage.setItem(storageKey, JSON.stringify(jsObject));
}

localStorage
  storage {schedulerFrame-f: "1", schedulerFrame-v: "1", docsOfflineIf
rameApi-n: "1", PeopleStackExperiments:[["[\"[322251917]\",\"[34]\",
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docsOfflineIframeApi-n: "1"
docsOfflineIframeApi-v: "1"
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kx-e-n: "1"
kx-e-v: "1"
length: 12
schedulerFrame-f: "1"
schedulerFrame-n: "1"
schedulerFrame-v: "1"
▶ __proto__: Storage
```

Answer:

A

Question 8

Question Type: MultipleChoice

Refer to the following code:

```
function test (val) {  
    if (val === undefined) {  
        return 'Undefined values!';  
    }  
    if (val === null) {  
        return 'Null value!';  
    }  
    return val;  
}  
  
Let x;
```

```
test(x);
```

What is returned by the function call on line 13?

Options:

- A- Undefined
- B- Line 13 throws an error.
- C- 'Undefined values!'
- D- 'Null value!'

Answer:

C

Question 9

Question Type: MultipleChoice

developer creates a new web server that uses Node.js. It imports a server library that uses events and callbacks for handling server functionality.

The server library is imported with require and is made available to the code by a variable named server. The developer wants to log any issues that the server has while booting up.

Given the code and the information the developer has, which code logs an error at boost with an event?

Options:

A- Server.catch ((server) => {
 console.log('ERROR', error);
});

B- Server.error ((server) => {
 console.log('ERROR', error);
});

C- Server.on ('error', (error) => {
 console.log('ERROR', error);
});

D- Try{
 server.start();
} catch(error) {
 console.log('ERROR', error);

}

Answer:

C

Question 10

Question Type: MultipleChoice

Refer to the following code that imports a module named utils:

```
import (foo, bar) from '/path/Utils.js';

foo();
bar();
```

Which two implementations of Utils.js export foo and bar such that the code above runs without error?

Choose 2 answers

Options:

A- // FooUtils.js and BarUtils.js exist

```
Import (foo) from '/path/FooUtils.js';
```

```
Import (boo) from ' /path/NarUtils.js';
```

B- const foo = () => { return 'foo' ; }

```
const bar = () => { return 'bar' ; }
```

```
export { bar, foo }
```

C- Export default class {

```
foo() { return 'foo' ; }
```

```
bar() { return 'bar' ; }
```

```
}
```

D- const foo = () => { return 'foo';}

```
const bar = () => {return 'bar'; }
```

```
Export default foo, bar;
```

Answer:

B, C

Question 11

Question Type: MultipleChoice

What is the result of the code block?

Options:

- A- The console logs only 'flag'.
- B- The console logs 'flag' and another flag.
- C- An error is thrown.
- D- The console logs 'flag' and then an error is thrown.

Answer:

D

Question 12

Question Type: MultipleChoice

Refer to the code below:

```
let sayHello = () => {
```

```
console.log ('Hello, world!');
```

```
};
```

Which code executes sayHello once, two minutes from now?

Options:

- A-** setTimeout(sayHello, 12000);
- B-** setInterval(sayHello, 12000);
- C-** setTimeout(sayHello(), 12000);
- D-** delay(sayHello, 12000);

Answer:

A

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