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Question 1

Question Type: MultipleChoice

What is one recommended practice for Scrum Masters/Team Coaches when coaching teams on presenting a draft plan at PI Planning?

Options:

- A- Identify as many risks and dependencies as possible for the management review
- B- Align on how the team will answer questions about their proposed objectives
- C- Secure support from other teams on how work will be shared and completed
- D- Ensure the team has Stories written for the first two iterations of the increment

Answer:

B

Explanation:

One recommended practice for Scrum Masters/Team Coaches when coaching teams on presenting a draft plan at PI Planning is to align on how the team will answer questions about their proposed objectives. This practice helps the team to prepare for the feedback and

input they will receive from the business owners, product management, and other teams and stakeholders during the draft plan review. The team should agree on who will present the objectives, how they will explain the business value and technical feasibility, and how they will handle any objections or concerns. The team should also rehearse their presentation and anticipate potential questions and scenarios. By aligning on how to answer questions, the team can increase their confidence and clarity, and demonstrate their commitment and alignment to the vision and goals of the ART.

[PI Planning - Scaled Agile Framework](#)

[Presenting PI Planning Draft and Final Plan Reviews Virtually](#)

[SAFe Scrum Master/Team Coach - Scaled Agile Framework](#)

Question 2

Question Type: MultipleChoice

What is the first step of the problem-solving workshop?

Options:

A- Perform a root-cause analysis

- B-** Agree on the problem to solve
- C-** Restate the new problem for the biggest root cause
- D-** Identify the biggest root cause

Answer:

B

Explanation:

The first step of the problem-solving workshop is to agree on the problem to solve. This step is important because it helps the teams to clearly state the problem, highlight the what, where, when, and impact of the problem, and avoid addressing the symptoms instead of the root causes. By agreeing on the problem to solve, the teams can focus their investigation and analysis, and save time and effort. The problem statement should be succinct and specific, and should not include any assumptions or solutions.

[Inspect and Adapt - Scaled Agile Framework](#)

[Problem-solving workshop: Step-by-Step - Agilephoria](#)

[The Sun Never Sets on the Problem-Solving Workshop](#)

Question 3

Question Type: MultipleChoice

How does the "C" in the CALMR approach to DevOps help teams manage tensions caused by differing needs?

Options:

- A- By establishing communication between different teams
- B- By creating a culture of shared responsibility
- C- By committing to a balance of speed and quality
- D- By identifying a collaborative approach to deployment

Answer:

B

Explanation:

The "C" in the CALMR approach to DevOps stands for culture, which is the foundation of successful DevOps adoption. Culture refers to the values, beliefs, and behaviors that guide the collaboration and alignment of everyone in the value stream. By creating a culture of shared responsibility, teams can manage the tensions caused by differing needs, such as speed, quality, security, and stability. A culture of shared responsibility means that everyone is accountable for the outcomes of their work, and that they work together to deliver value to the customers. It also means that teams respect each other's roles and expertise, and seek feedback and learning opportunities. A

culture of shared responsibility fosters trust, transparency, and continuous improvement, which are essential for DevOps.

[CALMR - Scaled Agile Framework](#)

[The CALMR Approach to DevOps \[Complete Guide\] - KnowledgeHut](#)

Question 4

Question Type: MultipleChoice

What is one example of an Agile Team development practice?

Options:

- A- Tracking regulations
- B- Writing requirements
- C- Demoing frequently
- D- Visualizing effort

Answer:

C

Explanation:

One example of an Agile Team development practice is to demo working functionality frequently to the product owner and other stakeholders. This practice helps the team to get fast feedback, validate their assumptions, and ensure that they are delivering value that meets the customer needs and expectations. Demoing frequently also helps the team to improve the quality of their work, as they have to ensure that the functionality is tested and meets the definition of done before showing it to others. Demoing frequently is part of the SAFe Scrum and SAFe Team Kanban practices, and is done at the end of each iteration in the Iteration Review event.

[Iteration Review - Scaled Agile Framework](#)

[SAFe Team Kanban - Scaled Agile Framework](#)

[Agile Teams - Scaled Agile Framework](#)

Question 5

Question Type: MultipleChoice

What is one Scrum value that can help Agile Teams create transparency?

Options:

- A- Persistence
- B- Respect
- C- Communication
- D- Empathy

Answer:

B

Explanation:

Respect is one of the five Scrum values that can help Agile Teams create transparency. Respect means that team members value each other's opinions, skills, and contributions, and treat each other with dignity and professionalism. Respect also means that team members are honest and open with each other, and share information and feedback without hiding or withholding anything. By respecting each other, Agile Teams can foster a culture of trust and collaboration, where everyone feels comfortable to express their ideas, concerns, and issues, and work together to solve them. Transparency is essential for Agile Teams to inspect and adapt their work, and to align their actions with the vision and goals of the organization.

Question 6

Question Type: MultipleChoice

What is one purpose of Iteration Goals?

Options:

- A-** To identify what to present in System Demo
- B-** To communicate which Stories will be completed during the Iteration
- C-** To align team members to common objectives
- D-** To get feedback from the organization

Answer:

C

Explanation:

One purpose of iteration goals is to align team members to a common purpose and vision. Iteration goals are a high-level summary of the business and technical goals that an Agile Team agrees to accomplish in an iteration. They help the team and the product owner to reach agreement on the business value they intend to deliver, align their work to their team PI objectives, and ground everyone on their shared purpose. Iteration goals also provide transparency and management information, as well as support the coordination and dependency management of the Agile Release Train (ART).

[Iteration Goals - Scaled Agile Framework](#)

[Exam Study Guide: SSM \(6.0\) - SAFe Scrum Master](#)

Question 7

Question Type: MultipleChoice

What is one anti-pattern of the Inspect and Adapt?

Options:

- A- No actionable improvement Features are created
- B- Not enough team members attend the PI System demo
- C- Too many ideas enter the problem-solving workshop
- D- Only one problem is identified by each team in the retrospective

Answer:

A

Explanation:

One anti-pattern of the Inspect and Adapt (I&A) is to have no actionable improvement Features created as a result of the problem-solving workshop. This is considered an anti-pattern because the main goal of the I&A workshop is to identify and address the systemic issues that are limiting the effectiveness of the Agile Release Train (ART). The workshop should produce one or more improvement Features that are added to the ART backlog and prioritized for the next PI Planning event. These Features should be SMART (Specific, Measurable, Achievable, Relevant, and Time-bound) and aligned with the ART vision and goals. Without actionable improvement Features, the ART will miss the opportunity to learn and improve from the feedback and data collected during the PI.

[Inspect and Adapt - Scaled Agile Framework](#)

[Exam Study Guide: SSM \(6.0\) - SAFe Scrum Master](#)

[based on SAFe 60 methodology What is one antipattern of the](#)

Question 8

Question Type: MultipleChoice

What is one way to ensure a team is holding successful Iteration Reviews and demos?

Options:

- A- The team demos working functionality
- B- The team swarms to prepare for demos
- C- The team shares improving metrics
- D- The team ensures they complete every Story

Answer:

A

Explanation:

One way to ensure a team is holding successful iteration reviews and demos is to have the team demo working, tested system components that meet the definition of done (DoD). This shows the team's progress and value delivery, and allows them to receive

feedback from the product owner and other stakeholders. The team should minimize the use of slides and the preparation time for the demos, and focus on the solution instead of the presentation. The team should also discuss the impact of the current solution on the nonfunctional requirements (NFRs) and identify any risks or impediments.

[Iteration Review - Scaled Agile Framework](#)

[Exam Study Guide: SSM \(6.0\) - SAFe Scrum Master](#)

Question 9

Question Type: MultipleChoice

What is one responsibility of a Scrum Master/Team Coach?

Options:

- A- Demoiing the system
- B- Testing the system
- C- Improving flow

D- Prioritizing the backlog

Answer:

C

Explanation:

One of the responsibilities of a Scrum Master/Team Coach is to help the team achieve flow, which is a state of continuous and sustainable delivery of value. They do this by teaching and coaching the team on SAFe Scrum and SAFe Team Kanban practices, such as limiting work in progress, visualizing work, managing queues, and reducing batch sizes. They also help identify and eliminate impediments and bottlenecks that hinder the team's progress and performance.

[Scrum Master/Team Coach - Scaled Agile Framework](#)

[Exam Study Guide: SSM \(6.0\) - SAFe Scrum Master](#)

Question 10

Question Type: MultipleChoice

Team A works collaboratively on new functionality for a customer application. The acceptance criteria have each been minimally met.

Team A decides to release the functionality with a method for collecting direct customer feedback. Which of the following high-performing team characteristics is Team A demonstrating?

Options:

- A- Balancing abilities on the team with the challenge of the work
- B- Taking appropriate risks without fear of failure
- C- Focusing on success over trying to avoid failures
- D- Using regular feedback loops built into the learning cycle

Answer:

D

Explanation:

One of the high-performing team characteristics that Team A is demonstrating is using regular feedback loops built into the learning cycle. A high-performing Agile Team is a cross-functional group of people that have everything, and everyone, necessary to produce a working, tested increment of product. They are empowered, collaborative, aligned, and committed to delivering value to the customers and the organization. One of the factors that enable a high-performing Agile Team is using regular feedback loops to learn and improve. Feedback loops are mechanisms that provide the team with information about the outcomes and impacts of their actions, as well as the needs and expectations of their customers and stakeholders. Feedback loops help the team to validate their assumptions,

measure their progress, and adjust their plans accordingly²³Feedback loops also help the team to foster a culture of experimentation, innovation, and continuous improvement, as well as to increase customer satisfaction and loyalty²³Team A is using regular feedback loops by releasing the functionality with a method for collecting direct customer feedback. This allows them to learn from the actual users of their product, and to incorporate their feedback into the next iteration of development. This way, they can deliver value faster and more effectively, as well as to enhance the quality and usability of their product⁴(Must be taken from SAFe 6 Scrum Master resources)

[Feedback - Scaled Agile Framework](#)

[Agile Teams - Scaled Agile Framework](#)

[Feedback Loops: The Key to Building Better Products Faster | UserTesting Blog](#)

[The Importance of Customer Feedback in Product Development | SurveyMonkey](#)

Question 11

Question Type: MultipleChoice

What is one recommended practice for Scrum Masters/Team Coaches when facilitating Iteration Review?

Options:

- A- Limit participants to just the team members
- B- Encourage team members to spend 3+ hours preparing
- C- Encourage the team member with the best presentation skills to demo each Iteration
- D- Begin to consider how and what to demo in Iteration Planning

Answer:

D

Explanation:

One of the recommended practices for Scrum Masters/Team Coaches when facilitating Iteration Review is to begin to consider how and what to demo in Iteration Planning. This helps the team to have a clear vision of the expected outcome and to align their work with the iteration goals. It also facilitates the preparation and execution of the demo, as the team can anticipate the feedback and questions from the stakeholders. (Must be taken from SAFe 6 Scrum Master resources)

[Iteration Review - Scaled Agile Framework](#)

SAFe Scrum Master Course Outline

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